

# BACK ON LITTLE ROUNDTOP

## More Notes on TSS

by Dr. David G. Martin

Dr. Martin has contributed Order of Battle research to *Bloody April* and *TSS* as well as material for upcoming games in the system. He here amplifies and suggests some corrections to the On Little Roundtop article which appeared in *MOVES* two issues ago. —RAS

I learned to play *TSS* by using the Little Round Top scenario, and have long been dissatisfied with its balance and flow. Hence, I was most happy to see Mr. Roach's revisions of the scenario in *MOVES* 51. However, Mr. Roach in his presentation is inaccurate in several points of information, largely because he did not make use of the two major available sources on the battle: Coddington's *The Gettysburg Campaign*, and the *Official Records of the War of the Rebellion* (the *sine qua non* of all serious Civil War research, called *OR* for short).

### Union Positions

1. Mr. Roach is correct that two reserve regiments listed in the original LRT scenario were not present in the scenario's map area: the 9th Mass had been left on the army's right flank, and the 5th NJ was skirmishing west of the Emmitsburg Road, north of the LRT scenario map.

2. The 1st US Sharpshooters was also skirmishing in the area north of the Peach Orchard, and so should not appear in the scenario (*OR* 27.1.516-517).

3. Battery K4US was positioned south of the Klingel House along Emmitsburg Road north of the scenario map, not at hex 0530 (position of monument on battlefield).

4. The 3rd Maine was posted at the Peach Orchard (hex 0431), not at Devil's Den (*OR* 27.1.507-508).

5. Mr. Roach is correct that DeTrobriand's brigade was not in Rose Woods (area at hex 0826) when attacked by Kershaw. This was because DeTrobriand had already been pushed out of Rose Woods by Anderson's brigade (Coddington 404-405). At 4 p.m., when the Little Round Top scenario starts, DeTrobriand should be in Rose Woods as follows: 17 Me [0729]; 3 Mich [1730]; 5 Mich [0928]; 40 NY [0828]; 110 Pa [0928] (Bachelder's July 2 map).

6. The positions of Ward's men at Devil's Den are generally, but not precisely correct (see Bachelder's July 2 map and my *Devil's Den* game). They should be: 4 Me [1324]; NY [1126]; 124 NY [1225]; 99 Pa [1026]; 2 US SS [1726]; 4 NY bat [1325]; 20 Ind [1126].

7. Similarly, Roach's positioning of Graham's brigade at the Peach Orchard is not entirely correct (again, see Bachelder's map): 57 Pa [0229]; 63 Pa [0128]; 68 Pa [0331]; 105 Pa [0229]; 114 Pa [0230]; 141 Pa [0430]; bat E1R1 [0230]; 2 NJ bat [0428].

8. Burling's brigade should be south of the Wheatfield Road at 0727, and Winslow's battery (D1NY) should be in the Wheatfield at 0726 (Bachelder's map).

### Confederate Positions

1. Almost every source (including *OR* reports) place Hood's Division in the woods west of the crest of Warfield Ridge at the beginning of its assault at 4 p.m. on 2 July. Only Law's Brigade and part of Benning's were south of the Emmitsburg Road (Coddington Map 7). Mr. Roach places most of Hood too far south, and also a little too far east for a 4 p.m. set-up. In this case, the original *TSS* scenario set-up was actually more accurate.

2. The timing of the Confederate assaults is a matter of debate. In essence, I would agree with Mr. Roach in his basic revisions, though a few brigades are probably released too early (Kershaw would be better at 16:40, with

Semmes and Barksdale at 17:00, and Wolford at 17:20).

### Terrain

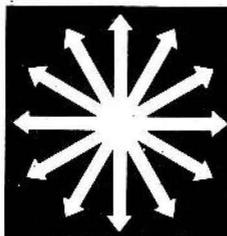
1. Mr. Roach is correct that Devil's Den was not as wooded as the *TSS* map shows (delete woods in 1226, 1325, 1326).

2. I disagree, however, that 0928-0929-1930 should be cleared of trees. Mr. Roach's evidence is a sketch in *Battles and Leaders*, which he appears to have used as his principal source; all contemporary maps and photographs (see Frassanito's *Gettysburg, A Journey in Time* Group VI) show a solid line of woods west of Rose Hill (called the "Rose Woods").

3. The terrain at the Peach Orchard is a bit off — anyone who walks the area will notice the distinct crest on its southern side (hexes 0431 and 0531, facing south).

### Summary

Mr. Roach has made definite improvements in the set-up of the original *TSS* LRT scenario, but also has suggested several inaccuracies. Hopefully the entire *TSS* game — rules, counters, and set-ups — will soon be accurately revised so players can enjoy a truly accurate historical simulation. ■■



## 1st Annual KENTUCKY WAR GAMES CONVENTION

COMMUNITY CENTER, ELIZABETHTOWN, KY  
December 12, 13, 14 1980

- ★ Board Games, Miniatures & Fantasy Events
- ★ A New Set Of Napoleonic Rules Will Be Released
- ★ A 15mm Napoleonic War Game With Over 7,000 Miniatures Will Be Played

Pre-registration \$5.00, \$7.50 at the door

### MANY—MANY—PRIZES

Tour The Patton Museum Of Cavalry & Armor  
Fort Knox, Kentucky

### INFORMATION PACKET

Visitors Commission  
Attention: John Gilbert  
Box 51 Elizabethtown, KY 42701  
(502) 765-2175

