

Quantity of sections of this identical type: 1. Total quantity of sections (all types) in game: 2

Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)
Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)	Evade (X6)

AGL 21	AGL 22	LAG 23	LAG 24	LR 25	LR 26	FL 27	FL 28	PL 29	PL 30
ER 11	ER 12	ER 13	ER 14	ER 15	ER 16	ER 17	ER 18	PR 19	PR 20

S 26	S 27	P 28	P 29	P 30	ER 6	ER 7	ER 8	ER 9	ER 10
FL 21	FL 22	EP 23	EP 24	EP 25	ER 1	ER 2	ER 3	ER 4	ER 5

MG 11	MG 12	MP 13	MP 14	MP 15	MP 16	MP 17	GL 18	FL 19	FL 20
ACH 1	ACH 2	ACH 3	ACH 4	ACH 5	ACH 6	ACH 7	ACH 8	ACH 9	ACH 10

Z 1	Z 2	Z 3	Z 4	Z 5	Z 6	Z 7	Z 8	Z 9	Z 10
Z 11	Z 12	Z 13	Z 14	Dummy	Z 16	Z 17	Z 18	Z 19	Z 20

Dummy	Dummy	Dummy	Dummy	Dummy	Z 1	Z 1	Z 1	Z 1	Z 1
Dummy	Dummy	Dummy	Dummy	Dummy	Z 1	Z 1	Z 1	Z 2	Z 2

2	3	3	3	4	4	4	4	5	5
2	3	3	3	4	4	4	4	5	6

6	7	8	8	9	10	10	10	11	12
6	7	8	8	9	10	10	10	11	12

SNIPER™ : BUG HUNTER Game Counter Section No. 2 (200 pieces): Front
 Quantity of sections of this identical type: 1. Total quantity of sections (all types) in game: 2

Stun	Stun	Stun	Stun	Stun	Stun	Stun	Stun	Stun	Sub-died	Sub-died
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2	2	2	2	2	2	2	2	2	2	2
2	2	2	2	2	2	2	2	2	2	2

QF	QF	QF	QF	QF	QF	QF	QF	QF	QF	QF
QF	QF	QF	QF	QF	QF	QF	QF	QF	QF	QF

%	%	%	%	%	%	%	%	%	%	%
%	%	%	%	%	%	%	%	%	%	%

6	6	6	6	6	6	6	6	6	6	6
6	6	6	6	6	6	6	6	6	6	6

%	%	%	%	%	%	%	%	%	%	%
%	%	%	%	%	%	%	%	%	%	%

S	S	S	S	S	S	S	S	S	S	S
S	S	S	S	S	S	S	S	S	S	S







1	2	3	4	5	6	6	6	6	6	6
1	2	3	4	5	6	6	6	6	6	6




G	G	G	G	G	G	G	G	G	G	G
G	G	G	G	G	G	G	G	G	G	G

1	1	1	1	2	2	2	3	3	3	3
4	4	4	4	5	5	5	6	6	6	6

SNIPER™ : BUG HUNTER Game Counter Section No. 2 (200 pieces): Back

	UNA	Shut down	Shut down	Shut down	Shut down	Shut down	Shut down	Prone	Prone
	UNA	Shut down	Shut down	Shut down	Shut down	Shut down	Shut down	Prone	Prone

UNA		UNL		UNA	UNA	UNA		UNL	UNL
UNA		GL UNL		UNA	UNA	UNA		GL UNL	GL UNL





















UNA	UNA		UNL	GL UNL	UNA	UNA		UNL	GL UNL
UNA	UNA		UNL	GL UNL	UNA	UNA		UNL	GL UNL









































3	3	3	3	3	3	3	3	3	3
3	3	3	3	3	3	3	3	3	3

Panic	Panic	Panic	Panic	Panic	Panic	Panic	Panic	Panic	Panic
Panic	Panic	Panic	Panic	Panic	Panic	Panic	Panic	Panic	Panic

Quantity of sections of this identical type: 1. Total quantity of sections (all types) in game: 2

QT	QT	QT	QT	QT	QT	QT	QT	QT	QT
QT	QT	QT	QT	QT	QT	QT	QT	QT	QT