

No Fire	No Fire					LIGHT +	LIGHT +	LIGHT +	
No Fire	No Fire	No Fire	No Fire	No Fire	No Fire	No Fire	No Fire	No Fire	No Fire

** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS
** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS	** TWO HITS

3/8 T-55	1/9 T-55	2/9 T-55	3/9 T-55	BTR 60	Engineer	STRIKE ✈	STRIKE ✈	↓ Supress	↓ Supress
PT-76	1/7 T-55	2/7 T-55	3/7 T-55	1/8 T-55	2/8 T-55	STRIKE ✈	↓ Supress	↓ Supress	↓ Supress

↓ Supress	↓ Supress	↓ Supress	↓ Supress	↓ Supress	No Fire	No Fire	No Fire	No Fire	No Fire
↓ Supress	↓ Supress	↓ Supress	↓ Supress	↓ Supress	No Fire	No Fire	No Fire	No Fire	No Fire

2/5 T-72	3/5 T-72	1/6 T-72	2/6 T-72	3/6 T-72	1 Hind	2 Hind	ZSU23/4	SA-9	Bn HQ
1 BM-21	2 BM-21	3 BM-21	D-30	D-30	D-30	1/4 T-72	2/4 T-72	3/4 T-72	1/5 T-72

1 AH-1S	2 AH-1S	3 AH-1S	4 AH-1S	Cmndo	Game-Turn +10				
TOW	TOW	TOW	M-163	Chappri	No Fire				

3/3 BMP	1/1 Infantry	2/1 Infantry	3/1 Infantry	1/2 Infantry	2/2 Infantry	3/2 Infantry	1/3 Infantry	2/3 Infantry	3/3 Infantry
BTR 50	BTR 40	1/1 BMP	2/1 BMP	3/1 BMP	1/2 BMP	2/2 BMP	3/2 BMP	1/3 BMP	2/3 BMP

Bn HQ	1/1 M113	2/1 M113	3/1 M113	1/2 M113	2/2 M113	3/2 M113	1/2 LAV	2/2 LAV	3/2 LAV
3/7 M-1	1/5 MPWS	2/5 MPWS	3/5 MPWS	1/6 MPWS	2/6 MPWS	3/6 MPWS	1/1 LAV	2/1 LAV	3/1 LAV

1/3 BTR 60	2/3 BTR 60	3/3 BTR 60	1/3 Infantry	2/3 Infantry	3/3 Infantry	M-109	Rapier	ZSU23/4	Bn HQ
Scorpion	1/1 Chieftain	2/1 Chieftain	3/1 Chieftain	1/2 Chieftain	2/2 Chieftain	3/2 Chieftain	M-125	M-125	M-125





















1/7 M-1	2/7 M-1	1/3 M-60	2/3 M-60	3/3 M-60	1/4 M-60	2/4 M-60	3/4 M-60	M-109	M-109
M-125	M-125	M-125	1/1 Infantry	2/1 Infantry	3/1 Infantry	1/2 Infantry	2/2 Infantry	3/2 Infantry	M-109





















Rapid Deployment Force™ Game Counter Section Nr. 1 (200 pieces): Back

Rapid Deployment Force™ Game Counter Section Nr. 1 (200 pieces): Front





















Quantity of Sections of this identical type in game: 1. Total quantity of Sections (all types) in game: 1.













IRANIANS

Bn  4 D 18	1  1 C 12	1  1 C 12	1  1 C 12	2  1 C 12	2  1 C 12	2  1 C 12	17L Bn  9 D 14	17L Bn  9 D 14	17L Bn  9 D 14
3  9 D 15	3  9 D 15	3  9 D 15	3  7 G 3	3  7 G 3	3  7 G 3	90M Bn  3 D 14	4-15 Bn  • D 12	4-12 Bn  8 E 10	HQ  9 D 15









28L Bn  9 D 10	Bn  9 E 20	1  4 D 14	1  4 D 14	1  4 D 14	2  4 D 14	2  4 D 14	2  4 D 14	3  4 D 14	3  4 D 14
3  4 D 14	1  7 G 3	1  7 G 3	1  7 G 3	2  7 G 3	2  7 G 3	2  7 G 3	2  7 G 3	3  7 G 3	3  7 G 3

SOVIET-EQUIPPED


























































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5  1 B 15	5  1 B 15	6  1 B 15	6  1 B 15	6  1 B 15	6H 3-15 Bn  5 1 60	6H 3-15 Bn  5 1 60	4-12 Bn  8 E 10	3-15 Bn  • E 20	HQ  9 D 15

Bn  4 D 10	7  3 C 12	7  3 C 12	7  3 C 12	8  3 C 12	8  3 C 12
8  3 C 12	9  3 C 12	9  3 C 12	9  3 C 12	Bn  9 D 15	Bn  7 G 3

STRIKE









			
	Supress	Supress	Supress
			
	Supress	Supress	Supress

US RAPID DEPLOYMENT FORCE

17L Bn  9 D 14	17L Bn  9 D 14	17L Bn  9 D 14	1  6 G 3	1  6 G 3	1  6 G 3	2  6 G 3	2  6 G 3	2  6 G 3	90M Bn  3 D 14
7  1 A 15	7  1 A 15	3  2 C 12	3  2 C 12	3  2 C 12	4  2 C 12	4  2 C 12	4  2 C 12	90M Bn  3 D 14	90M Bn  3 D 14
7  1 A 15	5  3 D 20	5  3 D 20	5  3 D 20	6  3 D 20	6  3 D 20	6  3 D 20	6  3 D 20	1  8 D 20	1  8 D 20
HQ  9 D 14	1  9 D 14	1  9 D 14	1  9 D 14	2  9 D 14	2  9 D 14	2  9 D 14	2  9 D 14	2  8 D 20	2  8 D 20
Bn  5 D 20	Bn  5 D 20	Bn  5 D 20	3-10 Bn  8 D 14	3-15 Bn  • D 14	Phase	No Act	LIGHT 	LIGHT 	LIGHT 
2-15 Bn  5 2 80	2-15 Bn  5 2 80	2-15 Bn  5 2 80	2-15 Bn  5 2 80	2-15 Bn  5 2 80	Game-Turn	Current Formation 	MEDIUM 	MEDIUM 	MEDIUM 

"BLUE" FORCE MARKERS

No Act	No Act	No Act	No Act	No Act
No Act	No Act	No Act	No Act	No Act

No Act	No Act	No Act	No Act	No Act	No Act	No Act	No Act	No Act	No Act
No Act	No Act	LIGHT 	MEDIUM 	MEDIUM 	MEDIUM 	HEAVY 	HEAVY 	HEAVY 	Current Formation 

"RED" FORCE MARKERS

* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT
* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT	* ONE HIT

NEUTRAL